

CHEAT SHEET - SIDE A

Work Scene

EGO vs the CASH you want to earn (Limit: EGO +1)

Win: Earn that much CASH

Lose: Earn CASH and +1 EGO

Rehearsal Scene

Spend CASH equal to a Performance Trait
+1 to that Performance Trait for one member

Member Scene

Draw CASH spent cards vs EGO

Win: +1 HOPE

Lose: +1 EGO

Publicity Stunt Scene

Draw CASH spent vs your current FANBASE

Win: +1 FANBASE

Lose: +1 FANBASE, +1 EGO

Promotion Scene

Schedule a Gig,
Decide the Venue and who else is playing
Your next scene will be the Gig

Clash Scene

Pick a "fight" with another player's Band

Both players draw EGO

Winner: +1 FANBASE

Loser: +1 EGO

Split Scene

Pick an opponent who has EGO at least 3 more than their HOPE.

Target one member of their band.

Spend 1 or more CASH

Target player draws HOPE + CASH spent

You draw their band's EGO + CASH spent

You win: Target Member leaves Band and they lose a point of Performance Traits
(Your Choice)

They win: Member stays with Band

CHEAT SHEET - SIDE B

Song Style

Both players pick a Style in secret

Attention Check

Reveal Styles

Draw POETRY + TECHNIQUE

Winner makes Impression Check

Impression Check

Draw SHRED + POWER

Other player draws STAGECRAFT

Subtract STAGECRAFT successes

Gain this much GLORY!

If you get 5 or more GLORY, the other Band
is boo'd off stage and you win automatically!

Showboating

Only the Band with the highest EGO gets a Showboating card.

Goes Badly if you lose narration for that round. You gain no Glory this round if
Showboating Goes Badly

Encore

At the end of the third round of a Gig, the player with the highest EGO may call for an
Encore. This means that the Gig will have a 4th round, which is played as normal.

If you call an Encore and still lose the Gig, you gain +1 Ego at the end of the Gig.

Cleaning Up

Band with the most GLORY is the winner

Both Bands get Appearance Fee

Winner gets:

+1 HOPE, +2 FANBASE, ½ FANBASE in CASH

Loser gets:

+1 EGO, +1 FANBASE, + 1 CASH

In a draw with no Glory scored, both Bands get:

+1 FANBASE, +1 CASH

In a draw with one or more Glory scored, both Bands get:

+2 FANBASE, +1 HOPE, +1 EGO, +1 CASH